Application No.: 10/712,628, Tyler Thomas Parham

Amendment Date Nov. 13, 2007

Reply to Office Action Dated June 19, 2007

## Amendments to the Specification

Please replace the paragraph [0008] beginning on page 3, line 22 with the following amended paragraph:

[0008] As additional predetermined primary game outcome are received during primary game play, the value of the prize awards displayed are increased. Once the predetermined number of game plays and/or time frame runs out for each player playing a primary gaming devices device, prize award amounts are displayed for the secondary game. And, during the secondary game, at least one displayed prize award is randomly selected and awarded to all of the participating gaming devices connected to the network.

Please replace the paragraph [0023] beginning on page 6, line 24 with the following amended paragraph:

[0023] When a player playing aan eligible gaming device 104 receives a predetermined primary game outcome, the player and other players playing eligible gaming devices 104, 104A, 104B are provided with at least one opportunity (for a random or predetermined number of game plays, a predetermined number of predetermined primary game play outcomes, time frames, etc., or any combination of, etethereof) to win and increase by 1X and win at least one prize award displayed 116 in a secondary game by receiving another predetermined primary game outcome through primary game play.

Please replace the paragraph [0024] beginning on page 7, line 6 with the following amended paragraph:

[0024] Whenever another predetermined primary game outcome is received during primary game play on at least on of theone eligible gaming device 104A during the predetermined number of game plays, the valuevalues of the prize awards displayed 116 are increased 2X e.g., \$20.00, \$40.00, \$60.00, \$80.00. Once the predetermined number of game plays runs out for each playersplayer playing the eligible gaming devices 104, 104A, 104B, at least one of the prize award amounts displayed 116 andthat has been multiplied e.g., 20.00, \$40.00, \$60.00, or \$80.00 is then

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randomly selected e.g., \$60.00 in the secondary game and awarded to all of the participating gaming devices connected to the network that received at least one predetermined primary game outcome 104 \$60.00 and 104A \$60.00.(e.g., \$60 to 104A, 104B and 104C).

Please replace the paragraph [0025] beginning on page 7, line 6 with the following amended paragraph:

[0025] According to another embodiment of the present invention, before or after primary game play of an eligible gaming device104, the player(s) areplayer is provided with an opportunity to wager on and select (through traditional means) at least one predetermined primary game and/or secondary game outcome that the player(s)player believes will be the next predetermined primary game and/or secondary game outcome from at least one gaming device 104, 104A, 104B connected to the communication network 124. When the next predetermined primary game and/or secondary game outcome is determined, if the player(s) selection player's selection is the same, the player wins at least one prize that has been determined by the wager placed and the predetermined odds associated with the selected predetermined primary game and/or secondary game outcome. If the next predetermined primary game and/or secondary game outcome achieved is not the same as at least one of the predetermined primary game and/or secondary game outcomes selected by the player, the player loses.

Please replace the paragraph [0026] beginning on page 7, line 18 with the following amended paragraph:

[0026] In an embodiment of the present invention, all the gaming devices 104, 104A, 104B connected to the network 124 have the same primary game e.g., Jacks or Better Poker. The player can select from e.g., (FOUR OF A KIND pays 10 to1, FULL HOUSE pays 5 to 1, FLUSH pays 4 to 1, STRAIGHT paypays 4 to 1 and THREE OF A KIND pays 2 to 1) as the next predetermined primary game outcomes. All other game outcomeOther game outcomes in this embodiment are not used in this example but maybe used in other embodiments. The player on gaming device 104 wagers \$1.00 and selects a FLUSH as the next predetermined primary game outcome. The next predetermined primary game outcome is THREE OF A KIND on gaming device 104A and the player loses.

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Please replace the paragraph [0031] beginning on page 8, line 24 with the following amended paragraph:

[0031] Gaming device 104 can become qualified for the secondary game by randomly receiving a predetermined primary game outcome or indicia. For example, in a primary type wheel of fortune game, gaming device 104 becomes qualified when the predetermined indicia (e.g. a SPIN symbol on the wheel) comes to rest at the wheel pointer. Alternatively, gaming device 104 can become qualified by placing a maximum bebet wager.

Please replace the paragraph [0033] beginning on page 9, line 9 with the following amended paragraph:

[0033] Once the available window of opportunity created by the secondary game indication cycle is gone (block 211), additional players can no longer be added. Such window of opportunity may be such that the secondary game indication cycle is capable of running only for a predetermined duration. For example, the secondary game indication cycle can be set to run only for 30 seconds, after which additional players can no longer be added. Within those 30 seconds, other gaming devices 104A, 104B can qualify by "hitting" or receiving a predetermined primary game outcome or indicia, similar to the manner in which gaming device 104 qualified for the secondary type game. In fact, even gaming device 104 (and other gaming devices) can qualify, as many timetimes as possible, for additional secondary bonus games during the pendency of the secondary game indication cycle. In an alternate embodiment, the secondary game indication cycle pendency is determined by a designated number of primary plays (e.g. 3 plays), after gaming device 104 is initially qualified for the secondary type game. For example, in the case of wheel of fortune, the secondary game indication cycle can be terminated after the wheel has been spun for 3 additional times following the initial qualification of gaming device 104 for the secondary type game.

## **Amendments to the Abstract**

Please cancel the previously submitted paragraph. A new paragraph in clean text (no markings) is being submitted herewith on a separate page.